



GOAL CARDS



scoring VPs
suit
scoring condition
bonus when the card is discarded
card number



10 VPs if you have 2 cards from the depicted suit on all of your still face-up (not scored) goal cards;

15 VPs if you have 3 or more cards

6

7 VPs if you have workers on at least 2 different route sections;
12 VPs if you have workers on 6 or more

7

7 VPs if there are at least 3 grapes of any one color in a 3x3 grid around your worker (card 7) or in a row or column where your worker is present (card 10);

12 VPs if there are 5 grapes or more

8

7 VPs if there are 3 pairs of grapes of the same color that one of your workers is on;
12 VPs if there are 4 pairs (each grape can only count in one pair)

9

10 VPs if you have 2 pairs of any blue + grey accessories;
15 VPs if you have 3 or more pairs

14

7 VPs if you have 3 champagne tiles of the depicted type in the presses;
12 VPs if you have 4 or more

16

10 VPs if you have 2 sets of market cards of bottles + barrels + generic purchase orders;
15 VPs if you have 3 sets or more

18

10 VPs if you have 2 or 3 sets of market cards of bottles + barrels;
15 VPs if you have 4 sets or more

11

7 VPs if you have 2 harvest tiles of the depicted variety/color in the presses;
12 VPs if you have 3 tiles

17

7 VPs if you have at least 2 market cards of bottles;
12 VPs if you have 5 or more

19

10 VPs if you have at least 3 market cards of barrels;
15 VPs if you have 5 or more

20

10 VPs if you have at least 3 market cards of generic purchase orders;
15 VPs if you have 5 or more

21

7 VPs if you have at least 1 worker in the vineyard;
12 VPs if you have 3 or more

22

7 VPs if you have at least 3 workers in the maison;
12 VPs if you have 6 or more

23

7 VPs if you have at least 3 workers on the routes;
12 VPs if you have 7 or more



7 VPs if you have 1 worker at the presses;
12 VPs if you have 2 or more



7 VPs if you have workers in at least 3 different places (presses + maison + routes + vineyard + supply);
12 VPs if you have workers in the 5 places



10 VPs if you have 1 set of market cards of all routes/colors;
15 VPs if you have 2 or more sets



10 VPs if you have at least 3 market cards of the depicted route;
15 VPs if you have 5 or more



7 VPs if you have 2 flags of the depicted nation (tokens and/or market cards);
12 VPs if you have 3 or more



10 VPs if you have 2 flags on market cards of the depicted type (bottles/barrels);
15 VPs if you have 3 or more



10 VPs if you have at least 3 flags on tokens and/or market cards;
15 VPs if you have 5 or more



10 VPs if you have at least 2 market cards with a zero value increase (0) on presses;
15 VPs if you have 4 or more



7 VPs if you have at least 2 market cards where champagne is not accepted (X) from a press;
12 VPs if you have 6 or more



7 VPs if you have at least 2 market cards with a three value increase (3) for at least one press;
12 VPs if you have 5 or more cards



10 VPs if there are at least 4 accessories of the depicted types in your market cards;
15 VPs if there are 7 or more



7 VPs if you have at least 1 of the depicted suits on all of your still face-up (not scored) goal cards;
12 VPs if you have all 3 depicted suits

BONUS EXPLANATION



get one grey accessory (value 1) of the depicted type



get a '+1' token (immediately place it on a champagne press - see page 8 bottom note)



get one coin (1 Fr)



move any worker to any place following the placement rules



score 2 VPs



get one value 1 harvest tile of the depicted variety



move any worker to the vineyard following the rules



move any worker to the presses following the rules



put a 1 value champagne tile of the depicted type on either an empty press or a press with only one champagne tile



get one flag of the depicted nation



move any worker to the routes following the rules