PYRAMID POKER

PYRAMID POKER FOR 3-4 PLAYERS 3 PLAYERS

Two players sit on one side of the board and one sits on the opposite side. Each player takes 10 tiles face down. Each player will attempt to build TWO hands of poker instead of the usual three.

4 PLAYERS

This is played similarly to the 3 player game, but with a few slight differences. Two players sit on each side of the board.

Individual Play: Each player takes 10 tiles face down. Each player will attempt to build TWO hands of poker instead of the usual three. Because there are now 40 tiles in play, play as if there is one extra white rectangle at the base, so 9 base rectangles instead of 8.

Compare all four #1 hands and all four #2 hands to determine winners.



Print this board out to use in this version.

TEAM PLAY: Each player takes 10 tiles face down. This plays just like the individual 4 player version with these exceptions:

- **A** Players A and C are teammates, likewise Players B and D. Play remains clockwise so two players on one side of the board place or remove their tiles followed by their teammates on the other side of the board.
- **B** Score Player A vs Player D and Player B vs Player C. Use the advanced scoring playing to a total of 20. (You can also use basic scoring, but if the teams tie, the highest ranking hand is the tiebreaker.)



TEXAS HOLD 'EM VARIANT FOR 2 PLAYERS

Courtesy of Greg Jones and Aaron Medvick



Print this board out to use in this version.

Each players sits opposite each other and starts with 10 face down tiles. Set the 5 tile Community board perpendicular to the normal board at one end opposite the end where you will place your hands that you build.



Play normally to build the pyramid but use a base of only 6 white rectangles. Players will build 3 hands of two tiles each. Those hands will play vs each other as they do in the regular game, but each hand will be allowed to use the best three cards from the 5 tile Community board.

When you dismantle the pyramid you now have the option of doing one of these 3 actions.

- A Locking the tile taken into one of your three hands. Max of two tiles per hand and these tiles are placed facing you so your opponent never sees what you take.
- **B** Placing the tile taken face up on to one of the 5 spaces on the Community board. These are the cards available to both players. Once all 5 spaces are filled, you cannot use this option.
- C Place the tile taken face down on the dotted rectangles of the Community board. These represent the burn cards that are taken out of play in Texas Hold 'Em. Once three tiles are placed here, you cannot use this option.

After all tiles have been placed, each player reveals their hands and make the best poker hands using the two tiles of their hand and three from the common board. This game can be played as per the basic rules where the winner wins 2 out of 3 hands, or use the Advanced scoring chart.

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